Towards Mechanised Probabilistic Blockchains

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Blockchains & Security

- ▶ Blockchain systems have become commonplace.
- Hundreds of public Blockchain systems deployed to date.
- ► History of bugs and exploits:
 - ▶ 92 billion BTC underflow in 2010.
 - ► 5 successful 51% attacks in 2018.



Prior Work

► Formalisations

- Bitcoin Backbone Protocol
- Blockchain in Asynchronous networks

▶ Mechanisations

► Toychain



Mechanising Blockchain Consensus

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Abstract

We present the first formalisation of a blockchain-based distributed consensus protocol with a proof of its consistency mechanised in an interactive proof assistant. Our development includes a reference mechanisation of

the block foreit data structure, necessary for implementing provably cornect per-node protocol logic. We also define a model of a network, implementing the protocol in the form of a replicated state-transition system. The protocol's executions are modeled via a small-they operational seranticis for asynchronous message passing, in which packages can be rearranged or duplicated.

In this work, we focus on the notion of global system object, promps a from of eventual consistency. To do so, we propose a substity, promps a from of eventual consistency. To do so, we propose a substitute of the substitute of

CCS Concepts • Theory of computation → Program verification; • Networks → Formal specifications; Keywords blockchain, consensus, protocol verification, Coq

ACM Reference Format

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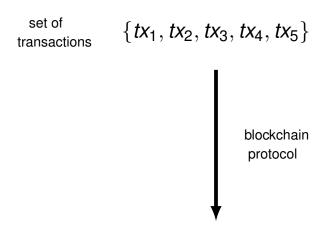
1 Introduction

The notion of decentralised blockchain-based consensus is a tremendous success of the modern science of distributed computing, made possible by the use of basic cryplography, and enabling many applications, including but not limited to cryptocurrencies, smart contracts, application-specific additation, votine, etc.

In a nutshell, the idea of a distributed consensus protocol based on blockchains or transaction ledgers is rather simple. In all such protocols, a number of stateful nodes (participants) are communicating with each other in an asynchronous message-passing style. In a message, a node (a) can announce a transaction, which typically represents a certain event in the system, depending on the previous state of the node or the entire network (we intentionally leave out the details of what can go into a transaction, as they are application-specific); a node can also (b) create and broadcast a block that contains the encoding of a certain vector of transactions, created locally or received via messages of type (a) from other nodes. Each recipient of a block message should then validate the block (i.e., check the consistency of the transaction sequence included in it), and, in some cases, append it to its local ledger, thus, extending its subjective view of the global sequence of transactions that have taken place in the system to date. The process continues as more

messages are emitted and received. In order to control the number of blocks in the system distributed ledger protocols rely on certain cryptographic primitives, such as a hash-function hash defined both on transactions and blocks, a notion of a proof object necessary for defiring the validity of a block, and us implementation of a bloldute Accessage Parties (VAF) that is used to ensure

```
set of transactions \{tx_1, tx_2, tx_3, tx_4, tx_5\}
```



global ordering
$$tx_1 o tx_2 o tx_3 o tx_4 o tx_5$$

set of transactions
$$\{tx_1, tx_2, tx_3, tx_4, tx_5\}$$

$$[] \rightarrow [tx_1] \rightarrow [tx_2, tx_3] \rightarrow [tx_4, tx_5]$$

$$\downarrow$$
global ordering $tx_1 \rightarrow tx_2 \rightarrow tx_3 \rightarrow tx_4 \rightarrow tx_5$

set of transactions
$$\{tx_1, tx_2, tx_3, tx_4, tx_5\}$$

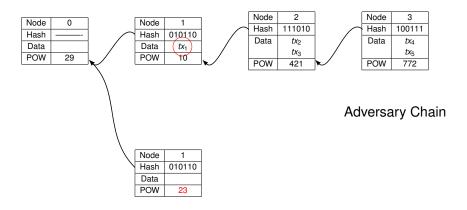
$$[] \leftarrow [tx_1] \leftarrow [tx_2, tx_3] \leftarrow [tx_4, tx_5]$$

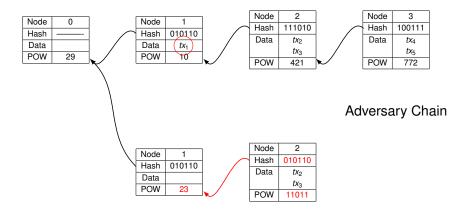
$$[] \text{global ordering}$$

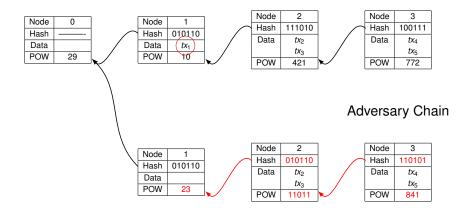
$$tx_1 \rightarrow tx_2 \rightarrow tx_3 \rightarrow tx_4 \rightarrow tx_5$$

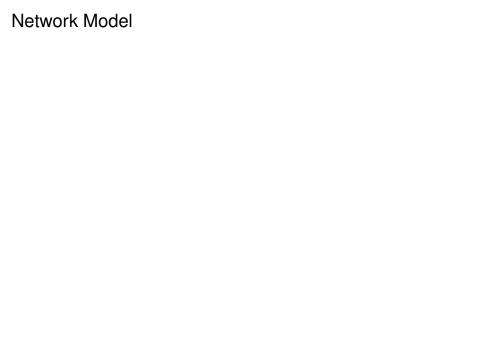
Node	0	1 1	Node	1	1	Node	2		Node	3
Hash	0		Hash	010110		Hash	111010		Hash	100111
				010110	/ /	Data	tx ₂		Data	tx ₄
Data			Data	tx ₁	/	Data	tx ₃	/	Data	tx ₅
POW	29	L /	POW	10	L /	5014	-		2011	_
						POW	421	\sim	POW	772

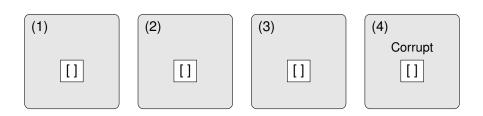
Node	0	1 1	Node	1	1	Node	2		Node	3
Hash	0		Hash	010110		Hash	111010		Hash	100111
			паѕп	010110	/	Data	tx ₂		Data	tx ₄
Data			Data	(tx_1)	/	Data	tx ₃	/	Daia	tx ₅
POW	29	/	POW	10	/		-		ullet	-
						POW	421	\sim	POW	772

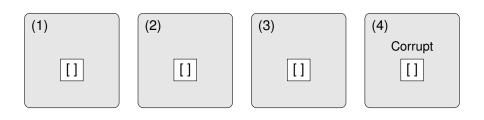












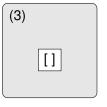


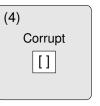
Round 1

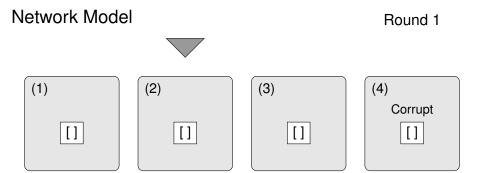




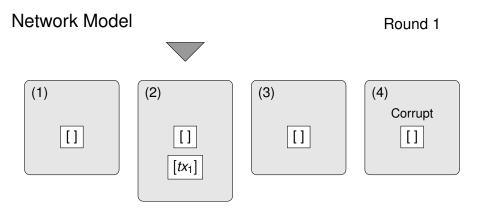














Network Model Round 1

(1)
(2)
(3)
(4)
Corrupt
[1]
[tx₁]



Network Model

Round 1

(1)

(2)

(3)

(4)

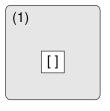
Corrupt

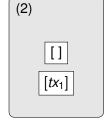
[1]

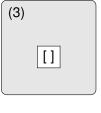
[tx₁]

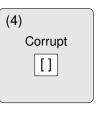


Round 1





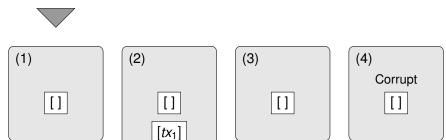




Message queue:

[], [tx₁]

Round 2



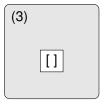


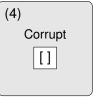
[]

Round 2







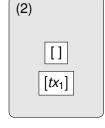


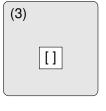


Round 1 + δ













Round 1 + δ



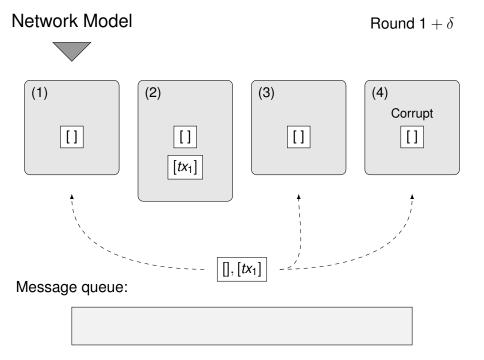
(1) [] (2)

[] $[tx_1]$ (3)

[]

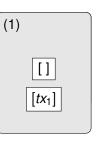
(4) Corrupt

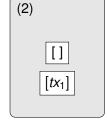
 $[], [tx_1]$ Message queue:

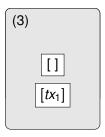


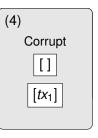
Round 1 + δ







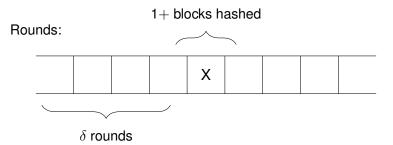




Typical Execution Property

Conditions to exclude edge cases

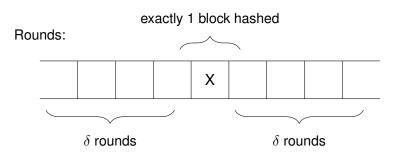
- ▶ Bounded Successful Rounds X¹
- ▶ Uniquely Bounded Successful Rounds Y'
- ► Number of Adversarial Blocks Z'



Typical Execution Property

Conditions to exclude edge cases

- ► Bounded Successful Rounds X'
- ▶ Uniquely Bounded Successful Rounds Y'
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Typical Execution Property

Conditions to exclude edge cases

- ► Bounded Successful Rounds X'
- ▶ Uniquely Bounded Successful Rounds Y'
- ► Number of Adversarial Blocks Z'

Rounds:

Z_0'	Z' ₁	Z_2'	Z_3'	Z_4'	Z_5'	Z' ₆	Z' ₇	Z' ₈
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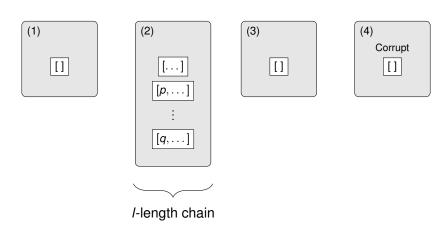
where

 $Z_i' \sim$ # blocks hashed by adversary in round i

Chain Growth Property

Adversary can not inhibit chain growth.

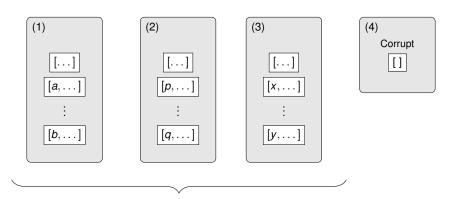
Round r



Chain Growth Property

Adversary can not inhibit chain growth.

Round
$$s \ge r + \delta$$



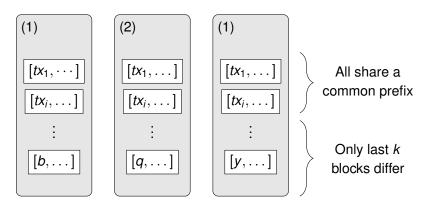
all have chain lengths $l' \ge l + \sum_{i=r}^{s-\delta} X'_i$

$$I' \geq I + \sum_{i=r}^{s-\delta} X_i'$$

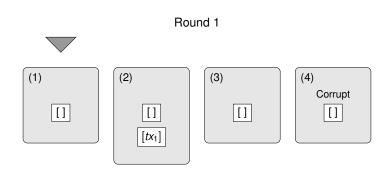
Common Prefix Property

Blockchain can achieve global consensus.

At all rounds,



Mechanical Semantics





Mechanical Semantics



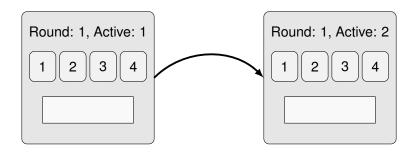
World

Mechanical Semantics

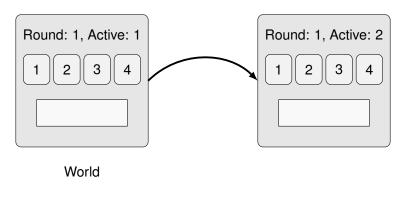




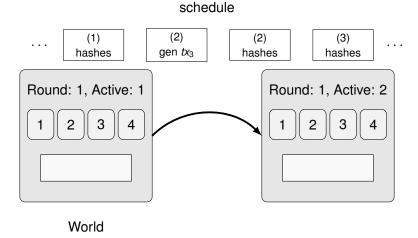




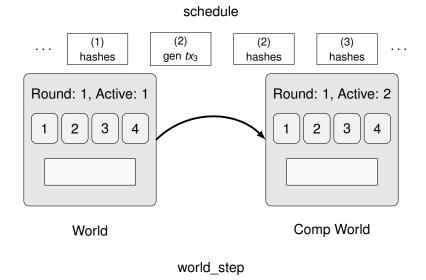
world_step



world_step



world_step



hash(x) = ???

```
18
17
16
hash(x) = 
15
14
13
```

```
hash(x) = \begin{cases} 10 \\ 15 : P[hash(x) = 15] \\ 14 \end{cases}
```

hash : $A \rightarrow (B \rightarrow \mathbb{R})$

 $\mathsf{hash}: \textit{A} \to \mathsf{dist} \; \textit{B}$

▶ Probability monad defined by Affeldt and Hagiwara.

bind : dist $A \rightarrow (A \rightarrow \text{dist } B) \rightarrow \text{dist } B$ ret : $A \rightarrow \text{dist } A$

▶ We extend it to probabilistically execute the system.

eval_dist : Comp $A \rightarrow \text{dist } A$

► To allow stating properties about probable worlds.

$$\forall sc, \forall w, \text{ eval_dist (world_step } w_0 \ sc) \ w > 0 \implies F \ w$$

$$\forall sc$$
, P[(world_step $w_0 sc$) $\triangleright F$] = 1

► Typical Execution Assumption

P[world_step
$$sc \triangleright \mathsf{TEP}_{\varepsilon} sc] = 1 - e^{-\Omega(\kappa)}$$

► Chain Growth Property

P[world_step
$$sc w_0 \triangleright CGP$$
] = 1

```
 P[ \text{ world\_step } \textit{sc } \textit{w}_0 \rhd (\mathsf{CPP}_k \dot{\land} \mathsf{TEP}_\varepsilon \textit{sc}) ] = \\ P[ \text{ world\_step } \textit{sc } \textit{w}_0 \rhd \mathsf{TEP}_\varepsilon \textit{sc} ]
```

► Typical Execution Assumption

P[world_step
$$sc
ho \mathsf{TEP}_{\varepsilon} sc$$
] = $1 - e^{-\Omega(\kappa)}$

► Chain Growth Property

$$P[world_step sc w_0 \rhd CGP] = 1$$

P[world_step
$$sc \ w_0 \rhd (CPP_k \land TEP_\varepsilon \ sc)] = P[world_step $sc \ w_0 \rhd TEP_\varepsilon \ sc]$$$

► Typical Execution Assumption

P[world_step
$$sc > \mathsf{TEP}_{\varepsilon} \ sc \] = 1 - e^{-\Omega(\kappa)}$$

► Chain Growth Property

P[world_step
$$sc w_0 \triangleright CGP$$
] = 1

P[world_step
$$sc w_0 \rhd (CPP_k \dot{\land} TEP_\varepsilon sc)] = P[world_step $sc w_0 \rhd TEP_\varepsilon sc]$$$

► Typical Execution Assumption

P[world_step
$$\mathit{sc} \vartriangleright \mathsf{TEP}_{\varepsilon} \; \mathit{sc} \;] = \mathsf{1} - e^{-\Omega(\kappa)}$$

► Chain Growth Property

P[world_step
$$sc w_0 \triangleright CGP$$
] = 1

P[world_step
$$sc \ w_0 \rhd (\mathsf{CPP}_k \land \mathsf{TEP}_\varepsilon \ sc)] = \mathsf{P}[\text{world}_\text{step} \ sc \ w_0 \rhd \mathsf{TEP}_\varepsilon \ sc]$$

Main Contributions

► Implemented a mechanised probabilstic blockchain model based on the Bitcoin Backbone Protocol (BBP) by Garay et al.

Proved several preliminary lemmas.

► Formulated the main BBP lemmas within this model.

Future work

► Completing proofs of the key properties.

► Elevating the Typical Execution Assumption to a lemma.

► Extracting the system to an executable implementation.

Take away

- Blockchain security properties inherently require probabilistic considerations.
- 2 key properties:
 - Chain growth property
 - Common prefix property
- Working on a mechanisation of the Bitcoin backbone protocol.
 - Mechanised protocol model.
 - Formulated several key lemmas.

https://github.com/certichain/probchain

Infotheo Probability Monad

▶ Benefits

- SSReflect integration
- Several utility lemmas

▶ Drawbacks

► Fintype requirement.