## Modular, Higher-Order Cardinality Analysis in Theory and Practice

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## A story of three program optimisations

## Optimisation I



# How many times a function is called? 

(call cardinality)

## Optimisation 2

"worker-wrapper" split

$$
f x=\text { case } x \text { of }(p, q)-><c b o d y\rangle
$$

## Optimisation 2

## "worker-wrapper"split

"wrapper", usually inlined on-site


```
\[
f x=\text { case } x \text { of }(p, q) \rightarrow f w p q
\]
fw p q = <cbody>
```

"worker"

## Optimisation 2

## "worker-wrapper"split

## What if q is never used in <cbody>?

$$
\begin{aligned}
& \mathrm{fx}=\text { case } \mathrm{x} \text { of }(\mathrm{p}, \mathrm{q})->\mathrm{fw} \mathrm{p} \\
& \mathrm{fw} \mathrm{p}=\text { <cbody> }
\end{aligned}
$$

Don't have to pass $q$ to fw!

## Which parts of a data structure are certainly not used?

(absence)

## Optimisation 3 smart memoization



Will be used exactly once: no need to memoize!

# Which parts <br> of a data structure <br> are used no more than once? 

(thunk cardinality)

## Cardinality Analysis

## - Call cardinality

- Absence
- Thunk cardinality


# Usage demands 

(how a value is used)

## call demand

Usage demands

$$
d::=C^{n}(d)\left|U\left(d_{1}^{\dagger}, d_{2}^{\dagger}\right)\right| U
$$

Cardinality demands

$$
d^{\dagger} \quad::=A \mid n * d
$$

Usage cardinalities $\quad n \quad::=1 \mid \omega$

## tuple demand

Usage demands

$$
d::=C^{n}(d)\left|U\left(d_{1}^{\dagger}, d_{2}^{\dagger}\right)\right| U
$$

Cardinality demands

$$
d^{\dagger} \quad::=A \mid n * d
$$

Usage cardinalities $\quad n \quad::=1 \mid \omega$

## general demand

Usage demands

$$
d \quad::=\quad C^{n}(d)\left|U\left(d_{1}^{\dagger}, d_{2}^{\dagger}\right)\right| U
$$

Cardinality demands $\quad d^{\dagger} \quad:=A \mid n * d$

Usage cardinalities $\quad n \quad::=1 \mid \omega$

Usage demands

$$
d \quad::=\quad C^{n}(d)\left|U\left(d_{1}^{\dagger}, d_{2}^{\dagger}\right)\right| U
$$

absent value
Cardinality demands

$$
d^{\dagger} \quad::=\text { A } n * d
$$

Usage cardinalities $\quad n::=1 \mid \omega$

$$
n::=1 \mid \omega
$$

Usage demands

$$
d::=C^{n}(d)\left|U\left(d_{1}^{\dagger}, d_{2}^{\dagger}\right)\right| U
$$

## used at most $n$ times

Cardinality demands

$$
d^{\dagger}::=A, n * d
$$

Usage cardinalities $\quad n::=1 \mid \omega$

## Usage Types

(how a function uses its arguments)
wurble1 : : $\omega * U \rightarrow C^{\omega}\left(C^{1}(U)\right) \rightarrow \bullet$ wurble1 $a g=g 2 a+g 3 a$
wurble1 : : $\quad \omega * U \rightarrow C^{\omega}\left(C^{1}(U)\right) \rightarrow \bullet$ wurble1 $a \mathrm{~g}=\mathrm{g} 2 \mathrm{a}+\mathrm{g} 3 \mathrm{a}$
wurble2 : : $\omega * U \rightarrow C^{1}\left(C^{\omega}(U)\right) \rightarrow \bullet$
wurble2 a $g=\operatorname{sum}(\operatorname{map}(g a) \quad[1 . .1000])$
wurble2 : : $\quad \omega * U \rightarrow C^{1}\left(C^{\omega}(U)\right) \rightarrow \bullet$
wurble2 a $g=\operatorname{sum}(\operatorname{map}$ (g) a) [1..1000])
f $: \quad 1 * U(1 * U, A) \rightarrow \bullet$
$f x=$ case $x$ of ( $p, q$ ) $->p+1$

## Usage type depends on a usage context!

(result demand determines argument demands)

## Backwards Analysis

Infers demand type basing on a context

$$
P \mapsto e \downarrow d \Rightarrow\langle\tau ; \varphi\rangle
$$

$$
P \mapsto e \downarrow d \Rightarrow\langle\tau ; \varphi\rangle
$$

- $P$ - signature environment, maps some of free variables of $e$ to their demand signatures (i.e., keeps some contextual information)
- $d$ - usage demand, describes the degree to which $e$ is evaluated
- $\tau$ - demand type, usages that $e$ places on its arguments
- $\varphi$ - fv-usage, usages that $e$ places on its free variables


## $C^{1}(U)$

$e=\lambda x$. case $x$ of $(p, q) \rightarrow(p, f$ True $)$

$$
e=\lambda x . \text { case } x \text { of }(p, q) \rightarrow(p, f \text { True }
$$

$\epsilon \mapsto e \downarrow C^{1}(U) \Rightarrow \underbrace{\langle * U(\omega * U, A) \rightarrow \bullet}_{\mathcal{T}} ; \underbrace{\left.f \mapsto 1 * C^{1}(U)\right\}}_{\varphi}\rangle$

## Each function is a

 backwards demand transformer it transforms a context demand to argument demands and fv-demands.

We cannot compute best argument demands for all contexts:
need to approximate.

## Demand Lattice



## Each function is

a monotone backwards demand transformer.

## Exploiting demand monotonicity



Analysis-based annotations

$$
P \mapsto e \downarrow d \Rightarrow\langle\tau ; \varphi\rangle
$$

## Elaboration

$$
P \mapsto e \downarrow d \Rightarrow\langle\tau ; \varphi\rangle \rightsquigarrow \mathrm{e}
$$

- let-bindings in e are annotated with $\mathbf{m} \in\{\mathbf{0}, \mathbf{1}, \boldsymbol{\omega}\}$ to indicate how often the let binding is evaluated;
- Each Lambda $\lambda^{n} \times . e_{\text {I }}$ in e carries an annotation $\mathbf{n} \in\{\mathbf{1}, \boldsymbol{\omega}\}$ to indicate how often the lambda is called.
$\epsilon \mapsto$ let $f=\lambda x . \lambda y . x$ True in $f p q \downarrow C^{1}(U)$

$$
\Rightarrow\left\langle\bullet ;\left\{p \mapsto 1 * C^{1}(U), q \mapsto A\right\}\right\rangle
$$


let $f \stackrel{1}{=} \lambda^{1} x \cdot \lambda^{1} y$. $x$ True in $f p q$

## Soundness

## Restricted operational semantics

(makes sure that the annotations are respected)


# Cardinality-enabled optimisations 

## I. Let-in floating optimisation

let $z \stackrel{m_{1}}{=} \mathrm{e}_{1}$ in $\left(\operatorname{let} f \stackrel{m_{2}}{=} \lambda^{1} x . \mathrm{e}\right.$ in $\left.\mathrm{e}_{2}\right)$

$$
\begin{aligned}
& \operatorname{let} z \stackrel{m_{1}}{=} \mathrm{e}_{1} \\
& \text { in }\left(\operatorname{let} f \stackrel{m_{2}}{=} \sqrt{1} x . \mathrm{e} \text { in } \mathrm{e}_{2}\right) \\
& \Longrightarrow \operatorname{let} f \stackrel{m_{2}}{=} \sqrt{1} x \cdot\left(\operatorname{let} z \stackrel{m_{1}}{=} \mathrm{e}_{1} \text { in e) in } \mathrm{e}_{2},\right.
\end{aligned}
$$

for any $m_{1}, m_{2}$ and $z \notin F V\left(\mathrm{e}_{2}\right)$.

## Improvement Theorem I

Let-in floating<br>does not increase the number<br>of execution steps.

2. Smart execution
$e_{1}$

## Optimised CBN Machine

Sestoft:JFP97

$$
\left\langle\mathrm{H}_{1}, \mathrm{e}_{1}, \mathrm{~S}_{1}\right\rangle \Longrightarrow \ldots\left\langle\mathrm{H}_{n}, \mathrm{e}_{n}, \mathrm{~S}_{n}\right\rangle
$$

- 1-annotated bindings are not memoised;
- 0-annotated bindings are skipped.


## Improvement Theorem 2

## Optimising semantics

works faster on elaborated expressions and produces coherent results.

# Implementation and Evaluation 

- The analysis and optimisations are implemented in Glasgow Haskell Compiler (GHC v7.8 and newer): http://github.com/ghc/ghc
- Added 250 LOC to 140 KLOC compiler;
- Runs simultaneously with the strictness analyser;
- Evaluated on
- nofib benchmark suite,
- various hackage libraries,
- the Benchmark Game programs,
- GHC itself.


## Results on nofib

| Program | Synt. $\lambda^{1}$ | Synt. Thnk $^{1}$ | RT Thnk $^{1}$ |
| :--- | ---: | ---: | ---: |
| anna | $4.0 \%$ | $7.2 \%$ | $2.9 \%$ |
| bspt | $5.0 \%$ | $15.4 \%$ | $1.5 \%$ |
| cacheprof | $7.6 \%$ | $11.9 \%$ | $5.1 \%$ |
| calendar | $5.7 \%$ | $0.0 \%$ | $0.2 \%$ |
| constraints | $2.0 \%$ | $3.2 \%$ | $4.5 \%$ |
| .. and 72 more programs   <br> Arithmetic mean  $10.3 \%$ |  |  |  |

* as linked and run with libraries


## Results on nofib

|  | Allocs |  | Runtime |  |
| :--- | ---: | ---: | ---: | ---: |
|  | No hack | Hack | No hack | Hack |
| anna | $-2.1 \%$ | $-0.2 \%$ | $+0.1 \%$ | $-0.0 \%$ |
| bspt | $-2.2 \%$ | $-0.0 \%$ | $-0.0 \%$ | $+0.0 \%$ |
| cacheprof | $-7.9 \%$ | $-0.6 \%$ | $-6.1 \%$ | $-5.0 \%$ |
| calendar | $-9.2 \%$ | $+0.2 \%$ | $-0.0 \%$ | $-0.0 \%$ |
| constraints | $-0.9 \%$ | $-0.0 \%$ | $-1.2 \%$ | $-0.2 \%$ |
| $\ldots$ and 72 more programs |  |  |  |  |
| Min | $-95.5 \%$ | $-10.9 \%$ | $-28.2 \%$ | $-12.1 \%$ |
| Max | $+3.5 \%$ | $+0.5 \%$ | $+1.8 \%$ | $+2.8 \%$ |
| Geometric mean | $-6.0 \%$ | $-0.3 \%$ | $-2.2 \%$ | $-1.4 \%$ |

The hack (due to A. Gill): hardcode argument cardinalities for build, foldr and runst.

## Compiling with optimised GHC

- We compiled GHC itself with cardinality optimisations;
- Then we measured improvement in compilation runtimes.

| Program | LOC | GHC Alloc $\Delta$ |  | GHC RT $\Delta$ |  |
| :--- | :---: | ---: | ---: | ---: | ---: |
|  |  | No hack | Hack | No hack | Hack |
| anna | 5740 | $-1.6 \%$ | $-1.5 \%$ | $-0.8 \%$ | $-0.4 \%$ |
| cacheprof | 1600 | $-1.7 \%$ | $-0.4 \%$ | $-2.3 \%$ | $-1.8 \%$ |
| fluid | 1579 | $-1.9 \%$ | $-1.9 \%$ | $-2.8 \%$ | $-1.6 \%$ |
| gamteb | 1933 | $-0.5 \%$ | $-0.1 \%$ | $-0.5 \%$ | $-0.1 \%$ |
| parser | 2379 | $-0.7 \%$ | $-0.2 \%$ | $-2.6 \%$ | $-0.6 \%$ |
| veritas | 4674 | $-1.4 \%$ | $-0.3 \%$ | $-4.5 \%$ | $-4.1 \%$ |

## To take away

- Cardinality analysis is simple to design and understand: it's all about usage demands and demand transformers;
- It is cheap to implement: we added only 250 LOC to GHC;
- It is conservative, which makes it fast and modular;
- Call demands make it higher-order, so the analysis can infer demands on higher-order function arguments;
- It is reasonably efficient: optimised GHC compiles up to $4 \%$ faster.

Thanks!

